# GSU PIONEER ESPORTS ARENA RULES



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## **Introduction**

#### **Key Definitions**

- 1. <u>Member of Esports</u> Any student recruited for or that otherwise competes on a Varsity or JV Esports team.
- 2. <u>GSU Guest</u> Any member of campus, including alumni, faculty, staff, and students, who is either currently employed or enrolled in classes at GSU.
- 3. <u>Alumni</u> An individual who graduated from Glenville with an associates, bachelor's, or master's degree. Individuals who attended GSU in the past and did not receive a degree do not qualify as alumni and will be treated as a Community Member.
- 4. <u>Community Member</u> Any individual who is not employed by GSU, is not an alumnus of GSU, or is not enrolled in classes at GSU.
  - a. Please note that "visitor" will be utilized to address a community member that is signed in by a GSU guest or a Member of Esports.
- 5. <u>Equipment</u> Materials owned by the Esports Program for members, GSU guests, and community members to utilize in the arena. This includes but is not limited to computers, monitors, mice, keyboards, headsets, games, consoles, controllers, cables, furniture, and decorations.
- 6. <u>Front Desk</u> Desk by the front door where the student worker will sit throughout operational hours.
- 7. <u>Gaming Areas</u> Areas in the Pioneer Esports Arena specifically intended for gaming. These areas include:
  - a. Behind the retaining wall.
  - b. Couches in front of the TVs.
- 8. <u>Esports Staff</u> Professional staff and student workers employed by GSU to manage and operate the Pioneer Esports Arena.
- 9. <u>Weekdays</u> Standard calendar weekdays, Monday through Friday.
- 10. <u>Weekends</u> Standard calendar weekends, Saturday and Sunday.
- 11. <u>Holidays</u> Any day recognized as a holiday by GSU.
- 12. <u>Competition Days</u> Any day in which a team is competing.

# **Operational Hours**

- <u>Weekdays, Monday through Friday:</u>
  - $\circ$  Member Hours 8am to 10pm.
    - The Arena will close at 4pm for the first week of school unless authorized by the Coordinator of Outdoor Recreation and Esports.
    - $\circ$  Guest and Community Hours 10am to 4pm

# All lights within in the Arena must be on during Guest and Community Hours.

- <u>Weekends</u> Closed.
- <u>Holidays</u> Closed.
- <u>Competition Days</u> Arena will close to GSU Guests and community members minimally one hour prior to the start of any competition. **This is subject to change depending on the competition time what setup is needed.** Information regarding changes in operational hours will be sent to all GSU email accounts and posted on the front door of the Pioneer Esports Arena as soon as possible.



• <u>Please note</u> – Operational hours are subject to change at any time without prior notification. If you are in the Arena and are told to leave by a staff member, you must follow their direction without comment, protest, or refusal.

# **Contact Information**

- 1. Brian Williams Coordinator of Outdoor Adventure and Esports
  - a. Phone 304-462-6418
  - b.  $Email \underline{brian.williams@glenville.edu}$
- <u>Jakob Payne</u> Assistant Esports Coach
  a. Email Jakob.payne@glenville.edu
- 3. <u>Student Life General Line</u> 304-462-6400

# Facility

- PC gaming area with approximately 25 PCs for students to use. PCs will have different games downloaded on them depending on their total available storage. Members, GSU Guests, and community members should plan to use their own personal Steam, Epic, Origin/EA Play, and BattleNet accounts when using the PCs. Applications and Games cannot be downloaded to a PC without permission from the Coordinator of Outdoor Adventure and Esports.
- Console gaming area consisting of five TV stations. The Arena owns two OLED Nintendo Switches, PS5, Xbox One S, and a Wii for students to use.
- Lounge area consisting of tables and chairs to hangout and study with friends.
- Furniture, including chairs, couches, tables, and desks.
- Equipment and peripherals including keyboards, mice, headphones, pro-controllers (for each console type), computers, consoles, TVs, and games. Please note that these are available on a first come, first served basis. Individuals may bring their own consoles and peripherals should they choose.
- Bathrooms are located on the ground and second floors of the Mollohan. Please take this into account to avoid emergency situations.
- Ethernet and Student Wi-Fi is provided. There is no guest network available on GSU's campus.





# **Rules and Regulations**

# **Core Arena Rules**

All members, GSU Guests, and community members must abide by the following rules at all times while in the Pioneer Esports Arena:

- 1. Racist, sexist, and bigoted actions/language will not be tolerated at any time. Such acts are grounds for immediate removal and permeant ban from the Pioneer Esports Arena.
- 2. Personal hygiene must be maintained. Lack of personal hygiene will result in you being asked to leave the Pioneer Esports Arena.
- 3. Directions given by GSU Esports staff must be followed at all times without question, comment, or protest.
- 4. "Raging" and/or clear, audible use of profanity directed at an individual online or in person will not be tolerated and will result in removal from the Pioneer Esports Arena.
- 5. All equipment owned by GSU Esports must be signed out and returned at the front desk. You are responsible for the equipment that is signed out to you and your guest until you return it to the student worker desk. Equipment includes any computer, furniture, mouse, keyboard, headset, controller, console, or physical game.
  - a. You will be fined for any equipment that is lost, damaged, or stolen that is signed out to you or your visitor.
  - b. Equipment is available on a first come first served basis.
- 6. Food and drink of any kind is prohibited from the Console and PC gaming areas of the Pioneer Esports Arena. You may have food and drink at the three tables behind the student worker desk. You are responsible for cleaning the table and throwing away any trash.
- 7. GSU Guests and community members may be asked to move to a different computer if they are at a computer that is assigned to a Member of Esports.
- 8. Individuals may not download applications or games to PCs or Consoles owned by Pioneer Esports without permission from the Coordinator of Outdoor Recreation and Esports.
  - a. Console players may bring their own console to the Arena for use on our TVs, however, they will need to sign in and ask for assistance to set the console up.
- 9. The Coordinator of Outdoor Adventure and Esports reserves the right to ban any member, GSU Guest, or community member from the arena. If an individual is banned from the arena, they will receive notification and terms of the ban in writing.
- 10. All regulations outlined within the Student Code of Conduct must be followed while in the Pioneer Esports Arena. Violations will be reported to the Judicial Coordinator immediately.

# Signing in as a GSU Guest

GSU Guests (alumni, faculty, staff, and students not involved in Esports) must sign in and out at the front desk. This helps gauge the number of students utilizing the facility and provides useful data to GSU. Please abide by the following guidelines:

1. GSU Guests can sign in 10am through 3:30pm on weekdays.



- a. At 4pm Monday through Friday, all GSU Guests will be asked to leave at the end of their last game to allow for the Esports Teams to conduct practice and Study Hall.
- b. If a GSU Guest is at a PC assigned to an Esports Team Member past 4pm on weekdays, they will be asked to leave once their current game is finished. If they are not in a match, they will be asked to leave immediately.
- 2. Tell the student worker your name and what media you intend to use (computer or console). If you plan to play on a console, tell them which console (PS5, Xbox, Wii, etc.) and game you intend to play.
- 3. Give the student worker your student ID for record.
  - a. If you need to use a controller, keyboard, headset, or other equipment, your ID will be kept on file as collateral until the equipment is returned.
- 4. If you have a community member that will be joining you, they will be registered as your visitor. They are welcome in the Arena for as long as you are in the Arena. You are responsible for their actions within the Arena.

# a. GSU Guests may only sign in one community member as a visitor at a time.

- 5. When you are finished in the arena, go to the front desk to return any borrowed equipment and sign out. Your student ID will be returned to you once all borrowed equipment has been returned.
  - a. If you or your visitor damaged, lost, or did not return the equipment signed out to you and your visitor, the Coordinator of Outdoor Adventure and Esports will apply the appropriate charges to the GSU Guest's account, and the Community member signed in as a visitor will receive a permanent ban from the Arena if they are responsible for the lost, damaged, or stolen equipment.

# Signing in as a Community Member

A Community Member is any individual who is not enrolled in classes at GSU, employed by GSU, or otherwise invited by the Coordinator of Outdoor Adventure and Esports (example, GSU Guest coach teaching a master class in the Arena). Community Members are considered visitors to the Arena and must be signed in by either a Member of Esports or a member of GSU's faculty, staff, or student body.

- 1. When you sign in, you must be accompanied by the individual who is signing you into the Arena. They can not sign you in ahead of time.
- 2. You will be asked to present a form of photo identification which will be kept on file until you sign out of the Arena. Acceptable forms of identification include any state issued ID, military ID, or a school ID.
- 3. You may utilize any equipment in the Arena as long as you are signed in.
- 4. You must leave the Arena if the individual who signed you in leaves the Arena.
  - a. This is not applicable if the individual leaves to use the bathroom.
- 5. You must sign out of the Arena and return any borrowed equipment any time you leave the Arena.
  - a. This is not applicable if you are leaving the Arena temporarily to use the bathroom.
- 6. The individual who signed you in will be held liable for any damaged, lost, or stolen equipment.
  - a. Repeated instances of damaged or lost equipment will result in a ban from the Arena.
  - b. Stealing is a zero-tolerance offense. Any instances of suspected theft will result in an immediate permeant ban.
- 7. Community members under the age of 18 must have written permission to enter the arena signed by their parent or guardian, or they must enter with an approved visiting group, such as a summer camp or school tour. This letter must include the parent/guardian contact information.



This applies to all community members regardless of familial relationship to the individual signing them in as a guest. GSU Students under the age of 18 have implied consent as they would not be able to enroll in classes without their parent/guardian's permission.

# Equipment

Equipment is available to all members, GSU Guests, and community members of the Pioneer Esports Arena on first come, first served basis. Priority for equipment will be given to Team Members who are in the Arena to practice.

- 1. All guidelines and rules within the Technology Agreement signed by GSU students are in effect. Student cannot utilize the PCs for:
  - a. Cryptocurrency Mining.
  - b. Consumption of pornographic materials.
  - c. Accessing the "deep web."
  - d. Engage in any activity that would risk the health of the PC or the safety of GSU.
- 2. No individual may download games to a PC without permission from the Coordinator of Outdoor Adventure and Esports.
- 3. Games provided within the Arena are titles that Varsity Teams compete in. You may bring your own Console and associated games for use.
- 4. All equipment must be signed out and returned at the front desk. The student worker will notate what equipment has been signed out and who signed it out.
- 5. Responsibility for damaged, lost, or stolen equipment will be assigned to the last person to use the equipment. Final determination of responsibility will be made by the Coordinator or Outdoor Adventure and Esports.
  - a. "Determination of Responsibility" means that, given the evidence available, a reasonable person would determine the individual in question to be responsible. GSU does not need to provide irrefutable evidence that an individual was at fault for a fine to be issued to their account unless criminal charges are being pressed by the University against the individual.
- 6. The individual found responsible for the damage, loss, or theft of equipment will be charged a predetermined fine that will cover the replacement of the item, downtime, assembly, and labor to replace the item that has been damaged, lost, or stolen.
  - a. If the individual is a community member, liability will fall on the GSU Guest or Esports Member who signed the community member in as a visitor to the Arena.



# **Violation of the Rules**

#### **Disciplinary Actions**

Access to the Pioneer Esports Arena is a privilege, not a right, for all faculty, staff, and students at Glenville. This privilege can be revoked at any time at the recommendation of the Coordinator of Outdoor Adventure and Esports. Prior to revocation of privileges, the following disciplinary actions will be taken:

- 1. <u>Warning</u> A member of the Arena Staff will issue a warning, either verbally or in writing, for any minor infractions observed. Documentation of the date, time, and reason for the warning will be sent to the Coordinator of Outdoor Adventure and Esports as needed. Examples of behaviors resulting in a warning include but are not limited to:
  - a. Failure to sign in at the front desk.
  - b. Failure to return signed out materials before leaving the arena.
  - c. Profanity or other instances of inappropriate language.
  - d. Food or drink in the Console or PC of the Arena.
- 2. <u>Temporary Removal from the Arena</u> An individual will be asked to temporarily leave the Arena should their current behavior impede on other individuals utilizing the space in peace. Examples include:
  - a. Refusing to follow directions given by Staff.
  - b. Raging at a game or individual in the arena.
  - c. Purposeful damage to Arena property.
  - d. Failure to register a visitor at the front desk.
  - e. Evidence of poorly maintained personal hygiene.
- 3. <u>Probation</u> When an individual is recommended to be placed on probation, the Coordinator of Outdoor Adventure and Esports will meet with the individual to discuss their past behavior in the Arena. The Coordinator will issue a written probation statement, which will place the individual on probation in the Arena for a set length of time. An individual can be placed on probation for the following reasons:
  - a. Upon issuing a third documented warning within a calendar month.
  - b. Upon issuing a fifth documented warning within an academic year.
  - c. Upon the second instance of being temporarily removed from the Arena.
- 4. <u>Temporary or Permanent Ban</u> Individuals will be temporarily or permanently banned from the Arena for repetitive instances of breaking Arena rules. Violation of zero tolerance rules (such as theft) will result in an immediate permanent ban. If a faculty, staff, or student member is banned, they will receive notification of the ban via their GSU Student Email. The email will include the length of their and reason for the ban. Notification of the ban will also be sent to relevant supervisors and or coaches on campus. Examples include:
  - a. Upon issuing a warning or being removed from the Arena while on Probation.
  - b. Any inflammatory actions or language against someone's race, identity, sexual orientation, religion, or ethnicity.
  - c. Theft of Arena property. Individuals caught stealing may face legal adjudication.
- <u>Violation of the Student Code of Conduct</u> Any violation of the Student Code of Conduct will be reported to the Judicial Coordinator immediately. Notification of Sanction will be sent to the Coordinator of Outdoor Adventure and Esports should the decision of the Judicial Counsel be relevant.



Please note – Community members are not students of GSU and can be permanently banned by the Coordinator of Outdoor Adventure and Esports at any time. Notification and conditions of the ban will be given to the individual in the form of a written letter. Community members who have been banned from the Arena will be trespassed by Law Enforcement if they return. Community members cannot appeal the ban decision.

#### Zero Tolerance Violations

Zero tolerance violations include:

- 1. Theft or purposeful damage to Arena Equipment.
- 2. Bigoted actions and language including but not limited to comments based on an individual or group's race, religion, identity, sex, sexual orientation, etc.
- 3. Any act that is considered a Class C or D Violation according to the GSU Student Handbook.
- 4. Use of Pioneer Esports Equipment to commit a crime according to State and Federal Law.
- 5. Using PCs in the Arena to mine cryptocurrency.

#### Fines

Faculty, staff, and students who cause damage or steal the Arena's property will be subject to monetary fines to assist with replacing the damaged, lost, or stolen equipment. Examples of fines have been listed below. Fines will only be assessed against a GSU Guest or Member of Esports if damage was caused due to purposeful or accidental negligence.

- Purposeful Negligence Any action or behavior carried out by an individual with the intent to cause damage to Arena property. Examples would include punching a monitor, throwing a controller, etc.
- Accidental Negligence Any action or behavior carried out by an individual that causes damage to Arena property without intent to damage property but results in damage to Arena property. Examples would include dropping equipment, knocking equipment off of a desk, etc.
  - **This does not include damage caused by general wear and tear of equipment** such as stick drift, keyboard switches failing to function, etc.

Please note, an additional percentage has been added to items to account for downtime to replace the item and potential assembly/labor fees to ensure the new equipment is operational. Fine amounts will be revisited at the beginning of each semester and have been approved by the Office of Student Life.

- Peripherals
  - Mouse \$75
  - o Keyboard \$125
  - Headset \$75
  - Monitor \$450
  - Cables (any kind) \$25
  - Game disc \$100
    - Please note Wii games will cost an additional \$50 as these cannot be easily replaced.
  - Xbox and PS5 Pro-Controller \$175
  - Nintendo Switch Pro-Controller \$115



- Game Cube Controller \$115
- Furniture
  - Chair \$300
  - Couch \$500
  - o Desk \$500
- Consoles, Computers, and TVs
  - PC Replacement \$2,250
  - OLED Nintendo Switch \$450
  - Xbox Series X \$675
  - PlayStation 5 \$700

75-inch TCL 4K Roku – \$1,200

## **Appeal Process**

Faculty, staff, and students may appeal decisions made by the Arena Staff regarding disciplinary actions and fines. Appeals must be submitted via GSU Email to the Coordinator of Outdoor Adventure and Esports within 24 hours of the issued disciplinary action or sanction. The appeal must include:

- Date and time of the incident.
- Name of the staff member that issued the disciplinary action.
- Reason for appeal.

The Coordinator of Outdoor Adventure and Esports will review the information and speak with the Staff Member that issued the Disciplinary Action. In a case where the Coordinator of Outdoor Adventure and Esports issued the Disciplinary Action, they will review the information with a neutral party, such as the Assistant Esports Coach, when determining the outcome of an appeal. If needed, the Coordinator of Esports will schedule a meeting with the individual to gather more information. The Coordinator will provide written notification via GSU Email of the appeal decision. In cases involving the issuance of warnings, probation, and temporary removal from the Arena, the Coordinator of Outdoor Adventure and Esports will have the final say.

Temporary Bans and Fines may be appealed to the Executive Director of Student Life if the individual appealing the ban or fine does not agree to the results of their initial appeal to the Coordinator of Outdoor Adventure and Esports. The Executive Director of Student Life will have the final say in the appeal process regarding temporary bans and fines. In the case of a permanent ban from the Arena, individuals may file a final appeal to the Vice President of Student Affairs and Enrollment Management.



#### Pioneer Esports Arena Signature Page Fall 2024 Spring 2025

All Members of Esports, GSU Guests, and Community Member Visitors who plan to utilize the Pioneer Esports Arena must review the rules and regulations once per academic year and submit their signature acknowledging that they are aware and knowledgeable of the rules and regulations of the Pioneer Esports Arena. Similar to the Student Code of Conduct, ignorance of the rules will not be an acceptable defense against issuance of disciplinary actions, including bans and fines, by the Coordinator of Outdoor Adventure and Esports. It is up to the individual to review this document and ask any clarifying questions necessary for them to understand all established rules and regulations.

By signing my name below, I, \_\_\_\_\_\_, have been given the opportunity to review the established rules and regulations of the Pioneer Esports Arena. I acknowledge and understand the rules and regulations of the Arena, and have asked any necessary questions needed to help me understand the prescribed code of conduct for this space. I further understand that access to the Pioneer Esports Arena is a privilege that may be removed at any time. I agree to conduct myself at all times in the manner described within the GSU Pioneer Esports Arena Handbook, and will accept any consequences my personal actions in the Arena may cause.

	$\Box$ GSU Member $\Box$ Visitor $\_$	
Written Name (please write legibly)		Student ID Number (if Student)
Signature	Date	
	<b>Received By</b>	

Staff Member Name

Signature